



CONTROL PANEL

MICROWAVE BUTTON

Use to set the desired microwave power level.

STOP BUTTON

Press to stop or reset any of the oven functions.

DIGITAL DISPLAY

The display includes a 24-hour clock and indicator symbols.

CLOCK BUTTON

Use to set the 24-hour clock.

STEAM BUTTON

Use to select Steam function and select food class.

JET START BUTTON

Use to start the cooking process or invoke the Jet Start function.

JET DEFROST BUTTON

Use to select Jet Defrost function.

+/- BUTTON

Use to increase/decrease the cook time or the weight of food.

MEMO BUTTON

Use to recall stored favourite setting.

PAUSE OR STOP COOKING

TO PAUSE COOKING:

THE COOKING CAN BE PAUSED to check, turn or stir the food by opening the door. The setting will be maintained for 5 minutes.

TO CONTINUE COOKING:

CLOSE THE DOOR and press the Jet Start button ONCE. The cooking is resumed from where it was paused.

PRESSING THE START BUTTON TWICE will increase the time by 30 seconds.

IF YOU DON'T WANT TO CONTINUE COOKING:

REMOVE THE FOOD, close the door and press the STOP button.

NOTE: After cooking ends, the fan and cavity lamp is on before pressing STOP button, it's normal.

A BEEP WILL SIGNAL once a minute for 5 minutes when the cooking is finished. Press the STOP button or open the door to cancel the signal.

NOTE: The oven will only hold the settings for 60 seconds if the door is opened and then closed after the cooking is finished.

CHILD LOCK/TOUCH LOCK

THIS AUTOMATIC SAFETY FUNCTION IS ACTIVATED 2

MINUTES AFTER the oven has returned to "stand by mode". In this mode the door and touch button are locked.



THE DOOR MUST BE OPENED AND CLOSED e.g. putting food into it, before the safety lock is released. Else the display will show "door".

JET START

THIS FUNCTION IS USED for quick reheating of food with a high water content such as clear soups, coffee or tea.

1 PRESS THE JET START BUTTON.

THIS FUNCTION AUTOMATICALLY STARTS with maximum microwave power level and the cooking time set to 30 seconds. Each additional press increases the time with 30 seconds. You may also alter the time by pressing +/- button to increase or decrease the time after the function has started.

COOK & REHEAT WITH MICROWAVES

USE THIS FUNCTION for normal cooking and reheating, such as vegetables, fish, potatoes and meat.

- 1 PRESS THE POWER BUTTON repeatedly to set the power.
- 2 PRESS +/- BUTTON to set the cooking time.
- 3 PRESS THE JET START BUTTON.

ONCE THE COOKING PROCESS HAS BEEN STARTED:

The time can easily be increased in 30-second steps by pressing the Start button. *Each press* increases the time with 30 seconds. You may also alter the time by pressing +/- button to increase or decrease the time.

MICROWAVES ONLY	
POWER	SUGGESTED USE:
JET (700 W)	REHEATING OF BEVERAGES, water, clear soups, coffee, tea or other food with a high water content. If the food contains egg or cream choose a lower power.
500 W	MORE CAREFUL COOKING e.g. high protein sauces, cheese and egg dishes and to finish cooking casseroles.
350 W	SIMMERING STEWS, melting butter.
160 W	DEFROSTING. Softening butter, cheeses.





JET DEFROST

USE THIS FUNCTION for defrosting Meat, Poultry and Fish. JET Defrost should only be used if the net weight is between 100 g- 1.5 kg.

ALWAYS PLACE THE FOOD on the glass turntable.

1 PRESS THE JET DEFROST BUTTON.

2 PRESS +/- BUTTON to set the weight of the food.

3 PRESS THE JET START BUTTON.

MIDWAY THROUGH THE DEFROSTING PROCESS the oven stops and prompts you to **TURN FOOD**.

❄️ Open the door.

❄️ Turn the food.

❄️ Close the door and restart by pressing the Start button.

Turn
Food

NOTE: The oven continues automatically after 2 min. if the food hasn't been turned. The defrosting time will be longer in this case.

FROZEN FOODS:

IF THE WEIGHT IS LESSER OR GREATER THAN RECOMMENDED WEIGHT: Follow the procedure for "Cook & Reheat with microwaves" and choose 160 W when defrosting.

IF THE FOOD IS WARMER than deep-freeze temperature (-18°C), choose lower weight of the food.

IF THE FOOD IS COLDER than deep-freeze temperature (-18°C), choose higher weight of the food.



KITCHEN TIMER

USE THIS FUNCTION when you need a kitchen timer to measure exact time for various purposes such as cooking eggs or letting the dough rise before baking etc.

1 PRESS THE CLOCK BUTTON.

2 PRESS +/- BUTTON TO SET THE TIME to measure.

3 PRESS THE JET START BUTTON.

FLASHING COLONS indicate that the timer is running.

AN ACOUSTIC SIGNAL will be heard when the timer has finished to count down.

ONE PRESS ON THE CLOCK BUTTON displays how much is left on the Timer. It's displayed for 3 seconds and then returns to displaying the cooking time (If you are currently cooking).

TO STOP THE KITCHEN TIMER when it is operating in the background of another function, you must first recall it to the foreground by pressing the Clock button and then stop it by pressing the Stop button.

CLOCK

1 PRESS THE CLOCK BUTTON (3 seconds) until the left-hand digit (hours) flicker.

2 PRESS +/- BUTTON to set the hours.

3 PRESS THE CLOCK BUTTON AGAIN. (The two right hand digits (minutes) flicker).

4 PRESS +/- BUTTON to set the minutes.

5 PRESS THE CLOCK BUTTON AGAIN.

THE CLOCK IS SET and in operation.

IF YOU WISH TO REMOVE THE CLOCK from the display once it has been set, simply press the Clock button again for 3 seconds and then press the Stop button.

TO REINSTATE THE CLOCK, follow the above procedure.

NOTE: KEEP THE DOOR OPEN WHILE SETTING THE CLOCK. This gives you 5 minutes to complete the setting of the Clock. Otherwise, each step must be accomplished within 60 seconds.

STEAM

USE THIS FUNCTION FOR such food as vegetables and fish.

ALWAYS USE THE SUPPLIED STEAMER when using this function.

1 PRESS THE STEAM BUTTON repeatedly to select food class. (See table)

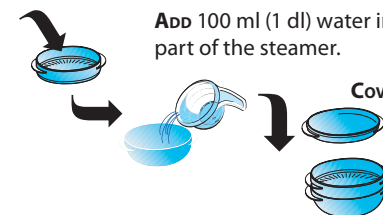
2 PRESS +/- BUTTON to set the weight of the food.

3 PRESS THE JET START BUTTON.

PLACE the food on the steam grid.

Add 100 ml (1 dl) water in the bottom part of the steamer.

Cover with the lid.



1	POTATOES / ROOT VEGETABLES	150g - 500g	USE EVEN SIZES. Cut the vegetables into even pieces. Allow to stand for 1 - 2 minutes, after cooking.
2	SOFT VEGETABLES	150g - 500g	
3	FROZEN VEGETABLES	150g - 500g	ALLOW TO STAND for 1 - 2 minutes.
4	FISH FILETS	150g - 500g	DISTRIBUTE FILLETS EVENLY on the steam grid. Interlace thin parts. Allow to stand for 1 - 2 minutes, after cooking.

The Steamer is designed to be used with microwaves only!
NEVER USE IT with any other function at all.

USING THE STEAMER in any other function may cause damage.

ALWAYS ENSURE THAT the turntable is able to turn freely before starting the oven.

ALWAYS PLACE the steamer on the Glass Turntable.



MEMORY

THE MEMORY FUNCTION PROVIDES you with an easy way to quickly recall a preferred setting.

THE PRINCIPLE OF THE MEMORY FUNCTION is to store whatever setting that is currently displayed.

HOW TO USE A STORED SETTING:

1 PRESS THE MEMO BUTTON.

2 PRESS THE JET START BUTTON.

HOW TO STORE A SETTING:

1 SELECT any function.

2 PROGRAM your settings.

3 PRESS AND KEEP THE MEMO BUTTON PRESSED for 3 seconds until an acoustic signal is heard. The setting is now stored. You may reprogram the memory as many times as you wish.

WHEN THE APPLIANCE is plugged in or after a power failure, your Memo function will have stored 1 minute at full microwave power as default setting.

TECHNICAL SPECIFICATION

SUPPLY VOLTAGE	230 V/50 Hz
RATED POWER INPUT	1100 W
FUSE	10 A (UK 13 A)
MW OUTPUT POWER	700 W
OUTER DIMENSIONS (HxWxD)	360 x 392 x 350
INNER DIMENSIONS (HxWxD)	149 x 290 x 290

